

# Step-by-Step Manual, how to conduct Finals in ISSF 25m events.

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## 2 Introduction

### 2.1 About this Manual

Please take a look at the Step-by-Step manual “Qualifications and Finals” before continuing with this manual.

To run 25m finals proceed with the steps in this manual.

*Note: Any rule changes on the side of ISSF might be not considered. Always consult the latest ISSF Rulebook.*

## 3 Finals

### 3.1 Information

- After the 20th shot: first elimination
- After the 25th shot: second elimination
- After the 30th shot: third elimination
- After the 35th shot: fourth elimination
- RFPM event finished
- After the 40th shot: fifth elimination SPW
- After the 45th shot: sixth elimination SPW
- SPW event is finished

#### **Finals (RFPM)**

Scoring: Score < 9.7 = Miss, Score ≥ 9.7 = Hit

Radius hit zone ~ 550

Zoom factor depends on screen resolution

Set up (A,B) – (C,D) – (E,F)

Big X equal OT, deduction of 1 point

Sighting series is not shown

Enable first athlete after sighting series

#### **Final (SPW)**

Scoring: < 10.2 = Miss, Score ≥ 10.2 = Hit

Radius hit zone ~ 320

Zoom factor depends on screen resolution

Range set up A,B,R1,D,E and F,G,R2,I,J

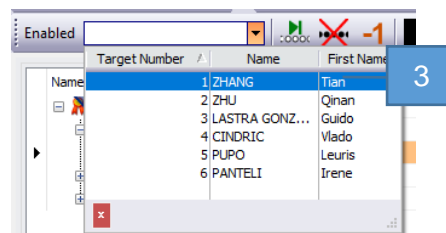
### 3.2 Conduct a Final

See table below

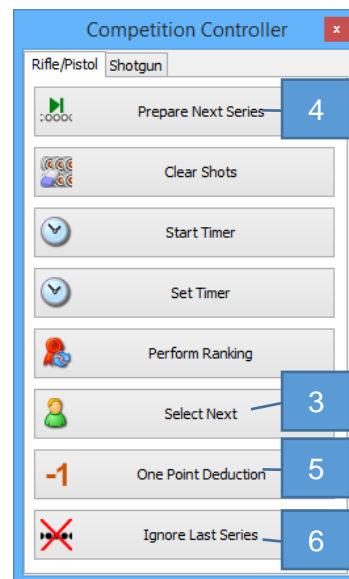
1. Set the TCU to the correct discipline (red/green timings)
2. Activate Hit / Miss Mode and set the Scorelevel for Hit:  
“Settings --> General... --> Scoreboard Settings --> Scoreboard content... --> Five Target Events”

Hit/Miss Mode	<input checked="" type="checkbox"/>	
Enable view:	<input checked="" type="checkbox"/>	
Show shots:	<input checked="" type="checkbox"/>	
Scorelevel for Hit:	<input type="text" value="9.7"/>	
Radius of hit zone:	<input type="text" value="550"/>	10th mm
Zoom factor:	<input type="text" value="400"/>	%
Active shooter color:	<input type="color" value="red"/>	

3. Only **RFPM**:
  - enable first athlete after sighting series (active shooter will get a red border)
  - Always click “Select next” to select the athlete on the line (wait until all shot information has arrived in SIUSData!)



4. After every series press “Prepare Next Series” (the next shot group is enabled and shown on the scoreboard)
5. Athlete shot less the 5 shots: “One Point Deduction”
6. Malfunction: “ignore last series”
7. If there is a score tie, when an elimination takes place, SIUSRank will show “Shoot-off”. No action is needed here; just continue with the Shoot-off.
8. Create a Rank List when the final has finished



Rank List Main



Rk	Bay	Name	Nation	5	10	15	20	Total	Diff	Remarks
1	F	PANTELI Ir...	CYP	5	2	2	5	14		
2	A	ZHANG Tian	CHN	4	3	3	3	13	1	
3	C	LASTRA G...	COL	4	1	2	4	11	2	
3	E	PUPO Leuris	CUB	3	2	4	2	11		
5	D	CINDRIC Vl...	CRO	2	2	2	4	10	1	S-off
5	B	ZHU Qinan	CHN	1	3	2	4	10		S-off

ZHANG	ZHU	LASTRA GONZALEZ
Rk 2	Rk 5 S-off:	Rk 3
3	4	4
CINDRIC	PUPO	PANTELI
Rk 5 S-off:	Rk 3	Rk 1
4	2	5

### Procedure

	<b>RFBM</b>	<b>SPW</b>		<b>PFBM</b>	<b>SPW</b>				
Preparation and sighting time	2 Min One series 4"	2 Min One series 7",3"		6	8				
1st competition Stage			1						
			...						
			5						
	Clear Shots	Clear Shots							
			6						
			...						
			10						
	Clear Shots	Clear Shots							
			11						
			...						
			15						
	Clear Shots	Clear Shots							
	2nd Competition Stage					16			
						...			
						20			
Prepare next series		Prepare next series		5	7				
			21						
			...						
			25						
Prepare next series		Prepare next series				4			6
			26						
			...						
			30						
Prepare next series		Prepare next series				3			5
			31						
			...						
			35						
Prepare next series	Prepare next series		2				4		
		36							
		...							
		40							
	Prepare next series			3					
		41							
		...							
		45							
	Prepare next series						2		
		46							
		...							
		50							